

Package ‘nseval’

May 24, 2022

Type Package

Title Tools for Lazy and Non-Standard Evaluation

Version 0.4.2

Date 2022-05-16

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Description Functions to capture, inspect, manipulate, and create lazy values (promises), ``...'' lists, and active calls.

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Encoding UTF-8

Imports methods

Suggests testthat (>= 3.0.0), compiler (>= 3.4), roxygen2 (>= 2.2.2), knitr (>= 1.2), plyr (>= 1.8.1), lazyeval (>= 0.2.0), stringr (>= 1.2.0), covr

Collate 'arg.R' 'caller.R' 'quo.R' 'dots.R' 'getpromise.R' 'conversions.R' 'format.R' 'force.R' 'shortcut.R' 'missing.R'

RoxygenNote 7.1.2

NeedsCompilation yes

Repository CRAN

Date/Publication 2022-05-24 04:40:02 UTC

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arg	<i>Capture lazy variables as quotations.</i>
-----	--

Description

`arg(x)` looks in the calling environment for the binding `x`, taken literally, and returns it as a [quotation](#). `arg(x)` is equivalent to `unwrap(quo(x))`.

`arg_` evaluates the first element normally; `arg(x, e)` is equivalent to `arg_(quote(x), e)`.

`arg_list` looks up multiple variables, and returns a [dots](#) object. `arg_list(x, y)` is equivalent to `unwrap(dots(x=x, y=y))`. If any of the requested variables are not bound, an error will be raised.

`arg_list_` is a normally evaluating version of `arg_list`; `arg_list(x, y)` is equivalent to `arg_list_(alist(x, y), environment())`.

`set_arg` and `set_arg_` create bindings from quotations. They replace base function [delayedAssign](#).

Usage

```
arg(sym, env = arg_env_(quote(sym), environment()))
```

```
arg_(sym, env = arg_env(sym, environment()))
```

```
arg_list(...)
```

```
arg_list_(syms, envs)
```

```
set_arg(dst, src)
```

```
set_arg_(dst, src)
```

Arguments

sym	The name to look up. For <code>arg</code> this is a literal name, not evaluated. For <code>arg_</code> this should evaluate to a symbol or character.
env	The environment to look in. By default, the environment from which <code>sym</code> was passed.
...	Bare names (not forced). Arguments may be named; these names determine the names on the output list. If arguments are not named, the names given are used.
syms	A character vector or list of names.
envs	An environment, or a list of environments, to look for the bindings in.
dst	A name; for <code>set_arg</code> this is quoted literally; for <code>set_arg_</code> this should be a quotation .
src	A quotation (or something that can be converted to a quotation, like a formula).

Value

`arg` returns a [quotation](#) object.

`args` returns a [dots](#) object.

`arg_list` returns a [dots](#) object.

Note

If you use a literal character value, as in `arg_("x", environment())`, you **MUST** also give the environment parameter. The reason is that R will discard scope information about code literals in byte-compiled code; so when `arg_("x")` is called in compiled code, the default value for `env` will be found to be `emptyenv()`.

Beware of writing `arg_list(a, b, ...)` which probably doesn't do what you want. This is because R unwraps `...` before invoking `arg_list`, so this ends up double-unwrapping `...`. To capture `...` alongside named arguments you can use the syntax `arg_list(x, y, (...))` (which is equivalent to `c(arg_list(x, y), dots(...))`). You can also use [get_call\(\)](#) to extract all function inputs to an active function.

See Also

`dots` `get_dots` `unwrap`

Description

These are shortcut methods for querying current bindings. For example, `arg_env(x)` is equivalent to `env(arg(x))`, `is_forced(x, y)` is equivalent to `forced(arg_list(x, y))`, `dots_exprs(...)` is equivalent to `exprs(dots(...))`, and so on. The shortcut forms skip the construction of the intermediate [quotation](#) objects.

`dots_exprs(...)` quotes its arguments and returns a list of expressions. It is equivalent to `exprs(dots(...))` (and is nearly equivalent to `alist(...)`, one difference being that `dots_exprs` will expand `...`)

`is_literal(x)` returns TRUE if an argument `x` could be a source literal. Specifically it tests whether `x` is bound to a singleton vector or a [missing_value](#). This check happens without forcing `x`.

`is_missing(...)` checks whether an argument is missing, without forcing. It is similar to [missing](#) but can take multiple arguments, and can be called in more situations, such as from a nested inner function.

`is_missing_(syms, envs)` is a normally evaluating version of `is_missing`. `syms` should be a symbol, character vector or list of such. `envs` should be an environment, or list of environments. Vector recycling rules apply, so you can call with a vector of names and one env, or vice versa.

`is_promise` returns TRUE if the given variable is bound to a promise. Not all arguments are bound to promises; byte-compiled code often omits creating a promise for literal or missing arguments.

`is_default` determines whether an argument is bound to the function's default value for that argument. It must be called before the arguments have been forced (afterwards it will return FALSE).

Usage

```
arg_env(sym, env = arg_env_(quote(sym), environment()))
arg_env_(sym, env = arg_env_(quote(sym), environment()))
arg_expr(sym, env = arg_env_(quote(sym), environment()))
arg_expr_(sym, env = arg_env_(quote(sym), environment()))
dots_envs(...)
dots_exprs(...)
is_forced(...)
is_forced_(syms, envs)
is_literal(...)
is_literal_(syms, envs)
is_missing(...)
is_missing_(syms, envs, unwrap = TRUE)
```

```

## S3 method for class 'quotation'
is_missing_(syms, ..., unwrap = TRUE)

is_promise(...)

is_promise_(syms, envs)

## S3 method for class 'quotation'
is_promise_(syms, ...)

is_default(...)

is_default_(syms, envs)

## S3 method for class 'quotation'
is_default_(syms, ...)

```

Arguments

sym	For plain <code>arg_env</code> , etc, a bare name, which is quoted. For the underscore versions <code>arg_env_</code> , something that evaluates to a name or character.
env	The environment to search in.
...	Bare variable names (for <code>is_*</code>) or expressions (for <code>dots_*</code>). Not forced.
syms	A character vector or list of symbols.
envs	An environment or list of environments.
unwrap	Whether to recursively <code>unwrap</code> before testing for missingness.

Details

Throughout this package, some functions come in two forms, a "bare" version which quote their first argument literally, and a normally-evaluating version with a trailing underscore in its name. So `is_forced(x)` checks whether "x" is a missing variable, while `is_forced_(x, environment())` checks whether "x" contains the *name* of another variable which is missing. The following are all equivalent:

- `arg_env(x)`
- `{y <- quo(x); arg_env_(y)}`
- `arg_env_(quote(x), environment())`
- `arg_env_(quo(x))`
- `env(arg_(quo(x)))`.

When used with quotation objects, the `is_*_` functions with trailing underscore work at one level of indirection compared to quotation methods. For example, `missing_(x)` tests whether `expr(x)` is `[missing_value()]`, whereas `is_missing_(x)` assumes `expr(x)` is a *name* and checks if that name refers to a variable that is missing. The following are equivalent:

- `is_missing(x)`
- `is_missing_(quo(x))`
- `missing_(arg(x))`

When used with a quotation or dots, `is_missing(q)` looks for the variable(s) specified by `expr(q)` in environment `env(q)`['.

Value

`arg_env` returns an environment.

`arg_expr` returns the expression bound to a named argument.

`is_forced` and other `is_*` return a logical vector with optional names.

as.dots	<i>Convert items into quotations or dots.</i>
---------	---

Description

`as.dots` is a generic function for converting data into [dots](#).

`as.dots.environment` is a synonym for [env2dots](#).

Usage

```
as.dots(x)
```

```
## S3 method for class 'dots'
as.dots(x)
```

```
## S3 method for class 'quotation'
as.dots(x)
```

```
## S3 method for class 'list'
as.dots(x)
```

```
## S3 method for class 'environment'
as.dots(x)
```

```
## S3 method for class 'lazy_dots'
as.dots(x)
```

```
## Default S3 method:
as.dots(x)
```

Arguments

`x` a vector or list.

Value

An object of class

See Also

env2dots rdname dots2env

as.lazy_dots

Compatibility conversions.

Description

Convert quotations and dot lists to the representations used by other packages.

Usage

```
as.lazy_dots(x, env)

## S3 method for class 'dots'
as.lazy_dots(x, env = "ignored")
```

Arguments

x a `dots` object.
env See [lazyeval::as.lazy_dots](#).

Value

as.lazy_dots returns a [lazyeval::lazy_dots](#) object.

caller

Find the caller of a given environment.

Description

Given an environment that is currently on the stack, caller determines the calling environment.

Usage

```
caller(
  env = caller(environment()),
  ifnotfound = stop("caller: environment not found on stack")
)
```

Arguments

env	The environment whose caller to find. The default is caller's caller; that is, caller() should return the the same value as caller(environment()).
ifnotfound	What to return in case the caller cannot be determined. By default an error is raised.

Details

For example, in the code:

```
X <- environment()
F <- function() {
  Y <- environment()
  caller(Y)
}
F()
```

the environment called Y was created by calling F(), and that call occurs in the environment called X. In this case X is the calling environment of Y, so F() returns the same environment as X().

caller is intended as a replacement for [parent.frame](#), which returns the next environment up the calling stack – which is sometimes the same value, but differs in some situations, such as when lazy evaluation re-activates an environment. `parent.frame()` can return different things depending on the order in which arguments are evaluated, without warning. `caller` will by default throw an error if the caller cannot be determined.

In addition, `caller` tries to do the right thing when the environment was instantiated by means of `do.call`, `eval` or `do` rather than an ordinary function call.

Value

The environment which called env into being. If that environment cannot be determined, `ifnotfound` is returned.

Examples

```
E <- environment()
F <- function() {
  Y <- environment()
  caller(Y)
}
identical(F(), E) ## TRUE
```

do *Making function calls, with full control of argument scope.*

Description

The functions `do` and `do_` construct and invoke a function call. In combination with [dots](#) and [quotation](#) objects they allow you to control the scope of the function call and each of its arguments independently.

Usage

```
do(...)
```

```
do_(...)
```

Arguments

... A function to call and list(s) of arguments to pass. All should be quotation or dots objects, except the first argument for `do` which is quoted literally.

Details

For `do_` all arguments should be quotation or dots objects, or convertible to such using `as. quo()`. They will be concatenated together by `c.dots` to form the call list (a dots object). For `do` the first argument is quoted literally, but the rest of the arguments are evaluated the same way as `do_`.

The head, or first element of the call list, represents the function, and it should evaluate to a function object. The rest of the call list is used as that function's arguments.

When a quotation is used as the first element, the call is evaluated from the environment given in that quotation. This means that calls to `caller()` (or `parent.frame()`) from within that function should return that environment.

`do` is intended to be a replacement for base function `do.call`. For instance these two lines are similar in effect:

```
do.call("complex", list(imaginary = 1:3))
do(complex, dots(imaginary = 1:3))
```

As are all these:

```
do.call("f", list(as.name("A")), envir = env)
do_(quo(f, env), quo(A, env)):
do_(dots_(list(as.name("f"), as.name("A")), env))
do_(dots_(alist(f, A), env))
```

Value

The return value of the call.

Note

When the environment of the call head differs from that of the arguments, do may make a temporary binding of `...` to pass arguments. This will cause some primitive functions, like (`<-`, or `for`), to fail with an error like "'...' used an in incorrect context," because these primitives do not understand how to unpack `...`. To avoid the use of `...`, ensure that all args have the same environment as the call head, or are forced.

For the specific case of calling `<-`, you can use `set_` to make assignments.

See Also

`get_call` `do.call` `match.call` `set_`

`dots`

Dots objects: lists of quotations.

Description

`d <- dots(a = one, b = two)` captures each of its arguments, unevaluated, in a dots object (a named list of quotations).

`as.data.frame.dots` transforms the contents of a `dots` object into a data frame with one row per quotation, with columns:

- name: a character,
- expr: an expression,
- env: an `environment` object or `NULL` if `forced`,
- value: `NULL` or a value if forced.

`forced_dots(...)` forces its arguments and constructs a dots object with `forced` quotations.

`forced_dots_(values)` creates a dots object from a list of values

Usage

```
dots(...)
```

```
dots_(exprs, envs)
```

```
exprs(d)
```

```
## S3 method for class 'dots'
exprs(d)
```

```
exprs(d) <- value
```

```
## S3 replacement method for class 'dots'
exprs(d) <- value
```

```

envs(d)

## S3 method for class 'dots'
envs(d)

envs(d) <- value

## S3 method for class 'dots'
x[..., drop = FALSE]

## S3 replacement method for class 'dots'
x[...] <- value

## S3 method for class 'dots'
c(...)

## S3 method for class 'quotation'
c(...)

## S3 method for class 'dots'
as.data.frame(x, row.names = NULL, ...)

forced_dots(...)

forced_dots_(values)

```

Arguments

<code>...</code>	Any number of arguments.
<code>exprs</code>	An expression or list of expressions.
<code>envs</code>	An environment or list of environments.
<code>d</code>	A dots object.
<code>value</code>	A replacement value or list of values.
<code>x</code>	A dots object.
<code>drop</code>	See Extract .
<code>row.names</code>	If not given, uses <code>make.unique(x\$name)</code>
<code>values</code>	A list; each element will be used as data.

Details

Objects of class "dots" mirror R's special variable `...`. Unlike `...`, a dots is:

- immutable (evaluating does not change it),
- first-class (you can give it any name, not just `...`),
- data (The R interpreter treats it as literal data rather than triggering argument splicing).

`d <- dots(...)` is used to capture the contents of `...` without triggering evaluation. This improves on `as.list(substitute(...()))` by capturing the environment of each argument along with their expressions. (You can also use `get_dots()`.)

Value

`dots(...)` constructs a list with class 'dots', each element of which is a [quotation](#).

`dots_(exprs, envs)` constructs a dots object given lists of expressions and environments. (To construct a dots object from quotation objects, use `c()`.)

`exprs(d)` extracts a list of expressions from a dots object.

The mutator `exprs(d) <- value` returns a new dots object with the new expressions.

`envs(d)` extracts a list of environments from a dots object.

`envs(d)` returns a named list of environments.

`envs(d) <- value` returns an updated dots object with the environments replaced with the new value(s).

`as.data.frame.dots` returns a data frame.

Note

The columns have a class "oneline" for better printing.

Examples

```
named.list <- function(...) {
  # Collect only named arguments, ignoring unnamed arguments.
  d <- dots(...)
  do(list, d[names(d) != ""])
}

named.list(a=1, b=2*2, stop("this is not evaluated"))
```

dots2env

Make or update an environment with bindings from a dots list.

Description

All named entries in the dots object will be bound to variables. Unnamed entries will be appended to any existing value of `...` in the order in which they appear.

Usage

```

dots2env(
  x,
  env = new.env(hash = hash, parent = parent, size = size),
  names = NULL,
  use_dots = TRUE,
  append = TRUE,
  hash = (length(dots) > 100),
  size = max(29L, length(dots)),
  parent = emptyenv()
)

## S3 method for class 'dots'
as.environment(x)

```

Arguments

x	A dots object with names.
env	Specify an environment object to populate and return. By default a new environment is created.
names	Which variables to populate in the environment. If NULL is given, will use all names present in the dotlist. If a name is given that does not match any names from the dots object, an error is raised.
use_dots	Whether to bind unnamed or unmatched items to <code>...</code> . If FALSE, these items are discarded. If TRUE, they bound to <code>...</code> in the environment. If items have duplicate names, the earlier ones are used and the rest placed in "...".
append	if TRUE, unmatched or unnamed items will be appended to any existing value of <code>'...'</code> . If FALSE, the existing binding of <code>...</code> will be cleared. (Neither happens if <code>use_dots</code> is FALSE.)
hash	if env is NULL, this argument is passed to new.env .
size	if env is NULL, this argument is passed to new.env .
parent	if env is NULL, this argument is passed to new.env .

Value

An environment object.

See Also

[env2dots](#)

env2dots	<i>Copy bindings from an environment into a dots object, or vice versa.</i>
----------	---

Description

env2dots copies all bindings in the environment (but not those from its parents) into a new `dots` object. Bindings that are promises will be captured without forcing. Bindings that are not promises will be rendered as `forced` quotations. The output will not be in any guaranteed order.

Usage

```
env2dots(
  env = caller(environment()),
  names = ls(envir = env, all.names = TRUE),
  include_missing = TRUE,
  expand_dots = TRUE
)
```

Arguments

env	An environment.
names	Which names to extract from the environment. By default extracts all bindings present in env, but not in its enclosing environments.
include_missing	Whether to include missing bindings.
expand_dots	Whether to include the contents of . . .

Value

A `dots` object.

forced	<i>Forcing and forcedness of arguments and quotations.</i>
--------	--

Description

There are two kinds of `quotations`: forced and unforced. Unforced quotations have an expression and an environment; forced quotations have an expression and a value.

forced(q) tests whether a `quotation` is forced.

forced(d) on a `dots` object tests whether each element is forced, and returns a logical vector.

force_(x) converts an unforced quotation or dots object into a forced one, by evaluating it.

value(x) or values(. . .) returns the value of a quotation or dots, forcing it if necessary.

Usage

```
forced(x)

## S3 method for class 'quotation'
forced(x, ...)

## S3 method for class 'dots'
forced(x)

## Default S3 method:
forced(x)

force_(x, ...)

## S3 method for class 'quotation'
force_(x, eval = base::eval, ...)

## S3 method for class 'dots'
force_(x, ...)

value(x, ...)

## S3 method for class 'quotation'
value(x, mode = "any", ...)

## S3 method for class 'dots'
value(x, ...)

values(x)

## S3 method for class 'dots'
values(x)
```

Arguments

x	A quotation or dots object.
...	Options used by methods
eval	Which evaluation function to use.
mode	Whether to force in "any" mode or "function" mode (see locate).

Value

forced(x) returns a [logical](#).

value(x) returns the result of forcing the quotation.

values returns a list.

See Also

is_forced forced_quo
[force](#)

format.dots

Formatting methods for dots and quotations.

Description

format.dots constructs a string representation of a dots object.

format.quotation constructs a string representation of a quotation object.

format.oneline formats a vector or list so that each item is displayed on one line. It is similar to [format.AsIs](#) but tries harder with language objects. The "oneline" class is used by [as.data.frame.dots](#).

Usage

```
## S3 method for class 'dots'
format(
  x,
  compact = FALSE,
  show.environments = !compact,
  show.expressions = !compact,
  width = 36,
  ...
)

## S3 method for class 'quotation'
format(
  x,
  compact = FALSE,
  show.environments = !compact,
  show.expressions = !compact,
  width = 36,
  ...
)

## S3 method for class 'oneline'
format(x, max.width = 50, width = max.width, ...)

## S3 method for class 'dots'
print(x, ...)

## S3 method for class 'quotation'
print(x, ...)
```


Arguments

x	An object.
compact	Implies <code>show.environments=FALSE</code> and <code>show.expressions=FALSE</code> .
show.environments	Whether to show environments for unforced quotations.
show.expressions	Whether to show expressions for forced quotations.
width	See <code>base::format</code> .
...	Further parameters passed along to <code>base::format</code> .
max.width	See <code>base::format</code> .

function_ *Explicitly create closures.*

Description

function_ is a normally-evaluating version of `function`, which creates closures. A closure object has three components: the argument list, the body expression, and the enclosing environment.

`arglist()` is a helper that produces a named list of `missing_values` given a character vector of names.

Usage

```
function_(args, body, env = arg_env(args, environment()))
```

```
arglist(names, fill = missing_value())
```

Arguments

args	The argument list of the new function. NULL is accepted to make a function with no arguments. Arguments are specified as a named list; the list names become the argument names, and the list values become the default expressions. A value of <code>missing_value()</code> indicates no default. <code>alist</code> and <code>arglist</code> are useful for making argument lists.
body	An expression for the body of the function.
env	The enclosing environment of the new function.
names	A character vector.
fill	The expression (default missing)

Value

A closure.

See Also

environment formals body

Examples

```
f1 <- function(x, y = x) { x + y }
f2 <- function_(alist(x = , y = x),
                 quote( { x + y } ),
                 environment())
identical(f1, f2) # TRUE

# `fn` makes a compact way to write functions;
# `fn(x+y)` is equivalent to `function(x, y) x+y`
fn <- function(exp) {
  exp_ <- arg(exp)
  nn <- arglist(all.names(expr(exp_), functions=FALSE))
  function_(nn, expr(exp_), env(exp_))
}

fn(x^2)
fn(x+y)
```

get_call

Get information about currently executing calls.

Description

get_call(env), given an environment associated with a currently executing call, returns the function call and its arguments, as a [dots](#) object. To replicate a call, the [dots](#) object returned can be passed to [do](#).

get_function(env) finds the function object associated with a currently executing call.

Usage

```
get_call(
  env = caller(environment()),
  ifnotfound = stop("get_call: environment not found on stack")
)

get_function(
  env = caller(environment()),
  ifnotfound = stop("get_function: environment not found on stack")
)
```

Arguments

env An environment belonging to a currently executing function call. By default, the [caller](#) of get_call itself (so get_call() is equivalent to get_call(environment()).)

ifnotfound What to return if the call is not found. By default an error is thrown.

Details

get_call is meant to replace `match.call` and `sys.call`; its advantage is that it captures the environments bound to arguments in addition to their written form.

get_function is similar to `sys.function`, but is keyed by environment rather than number.

Value

get_call returns a `dots` object, the first element of which represents the function name and `caller` environment.

get_function returns a closure.

See Also

do dots caller

Examples

```
# We might think of re-writing the start of [lm] like so:
LM <- function(formula, data, subset, weights, na.action, method = "qr",
               model = TRUE, x = FALSE, y = FALSE, qr = TRUE, singular.ok = TRUE,
               contrasts = NULL, offset, ...) {
  cl <- get_call()
  mf <- do(model.frame,
          arg_list(formula, data, subset, weights, na.action, offset))

  z <- get.call()

  class(z) <- c("LM", class(z))
  z$call <- cl
  z
}

# and `update` like so:
update.LM <- function(object, formula., ...) {
  call <- object$call
  extras <- dots(...)
  call$formula <- forced_quo(update.formula(formula(object), formula.))
  do(call)
}
```

get_dots

Set or get the contents of . . .

Description

get_dots() unpacks . . . from a given environment and returns a `dots` object.

set_dots takes a `dots` list and uses it to create a binding for . . . in a given environment.

Usage

```
get_dots(env = caller(environment()), inherits = FALSE)
```

```
set_dots(env, d, append = FALSE)
```

Arguments

env	The environment to look in.
inherits	Whether to pull ... from enclosing environments.
d	a [dots] object.
append	if TRUE, the values should be appended to the existing binding. If false, existing binding for "..." will be replaced.

Details

get_dots() is equivalent to dots(...) or arg_list(`...`).

Value

get_dots returns a [dots](#) list. If ... is not bound or is missing, it returns an empty dots list.

set_dots returns the updated environment, invisibly.

See Also

env2dots set_arg dots2env

locate

Find the environment which defines a name.

Description

locate starts at a given environment, and searches enclosing environments for a name. It returns the first enclosing environment which defines sym.

locate_ is the normally evaluating method; locate(x) is equivalent to locate_(quo(x)) or locate_(quote(x), environment()).

When sym is a [quotation](#) or [dots](#), any env argument is ignored.

Usage

```
locate(sym, env = arg_env_(quote(sym), environment()), mode = "any", ...)
```

```
locate_(sym, env = arg_env_(quote(sym), environment()), mode = "any", ...)
```

```
locate_.list(sym, env = arg_env_(quote(sym), environment()), mode = "any", ...)
```

```
locate_.quotation(sym, env = "ignored", mode = "any", ...)

locate_.character(
  sym,
  env = arg_env_(quote(sym), environment()),
  mode = "any",
  ...
)

`locate_.(`(sym, env = arg_env_(quote(sym), environment()), mode = "any", ...)

locate_.dots(sym, env = "ignored", mode = "any", ...)

locate_.name(
  sym,
  env = arg_env_(quote(sym), environment()),
  mode = "any",
  ifnotfound = stop("Binding ", deparse(sym), " not found")
)
```

Arguments

sym	A name. For <code>locate</code> the argument is used literally. For <code>locate_</code> it should be a name or list of names.
env	Which environment to begin searching from.
mode	Either "any" or "function". "any" finds the lowest enclosing environment which gives any definition for <code>sym</code> . "function" searches for an environment which defines <code>sym</code> as a function. This may force lazy arguments in the process, in the same way as get .
...	Further arguments passed to methods.
ifnotfound	What is returned if the symbol is not found. By default an exception is raised.

Value

An environment object which defines `sym`, if one is found.
 If `sym` is a list (of [names](#)) or a [dots](#) object, `locate_(sym)` returns a list.

Note

To locate where `...` is bound, you can wrap it in parens, as `locate((...))`.

If you use a literal character argument, as in `locate("x", environment())`, you must also provide the environment argument explicitly; `locate("x")` won't work in compiled functions. However using a literal name like `locate(x)` will work OK. See note under [arg](#).

Examples

```
# Here is how to implement R's `<<-` operator, using `locate_`:
`%<<-%` <- function(lval, rval) {
```

```

lval_ <- arg(lval)
name <- expr(lval_)
target.env <- locate_(name, parent.env(env(lval_)))
assign(as.character(name), rval, envir=target.env)
}

x <- "not this one"
local({
  x <- "this one"
  local({
    x <- "not this one either"
    x %<<-% "this works like builtin <<-"
  })
  print(x)
})
print(x)

```

missing_value

R's missing value.

Description

`missing_value()` returns R's missing object; what R uses to represent a missing argument. It is distinct from either [NULL](#) or [NA](#).

Usage

```

missing_value(n)

missing_(x, unwrap = TRUE)

## Default S3 method:
missing_(x, unwrap = TRUE)

## S3 method for class 'dots'
missing_(x, unwrap = TRUE)

## S3 method for class 'quotation'
missing_(x, unwrap = TRUE)

list_missing(...)

```

Arguments

n	Optional; a number. If provided, will return a list of missing values with this many elements.
x	a value, dots , or list.

unwrap	Whether to descend recursively through unevaluated promises using <code>unwrap(x, TRUE)</code>
...	Arguments evaluated normally, except those which are missing.

Details

The missing value occurs naturally in a quoted R expression that has an empty argument:

```
exp <- quote( x[1, ] )
identical(exp[[4]], missing_value()) #TRUE
is_missing(exp[[4]]) #also TRUE
```

So we can use `missing_value()` to help construct expressions:

```
substitute(f[x, y], list(x = 1, y=missing_value()))
```

When such an expression is evaluated and starts a function call, the missing value winds up in the promise expression.

```
f <- function(x) arg_expr(x)
identical(f(), missing_value()) # TRUE
```

During "normal evaluation", finding a missing value in a variable raises an error.

```
m <- missing_value()
list(m) # raises error
```

This means that it's sometimes tricky to work with missings:

```
exp <- quote( x[1, ] )
cols <- x[[4]]
x <- list(missing_value(), 2, 3) # this is ok, but...
a <- missing_value(); b <- 2; c <- 3 # this stores missing in "cols",
x <- list(a, b, c) # throws an error: "a" missing
```

Generally, keep your missing values wrapped up in lists or quotations, instead of assigning them to variables directly.

Value

`missing_value` returns the symbol with empty name, or a list of such.

`missing_` returns a logical vector.

`list_missing` returns a list.

See Also

`missing is_missing`

`missing is_missing`

Examples

```
# These expressions are equivalent:
function(x, y=1) {x+y}
function_(list(x=missing_value, y=1),
          quote( {x+y} ))

# These expressions are also equivalent:
quote(df[,1])
substitute(df[row,col],
          list(row = missing_value(), col = 1))
# How to do the trick of `[` where it can tell which arguments are
# missing:
`.myclass` <- function(x, ...) {
  indices <- list_missing(...)
  kept.axes <- which(missing_(indices))
  cat(paste0("Keeping axes ", kept_axes, "\n"))
  #...
}
ar <- structure(array(1:24, c(2, 3, 4)))
ar[, 3, ]
```

 quo

Quotation objects.

Description

`quo(expr, env)` captures `expr` without evaluating, and returns a quotation object. A quotation has two parts: an expression `expr(q)` with an environment `env(q)`.

`quo_(expr, env)` is the normally evaluating version. It constructs a quotation given an expression and environment.

`as.quo(x)` converts an object into a quotation. Closures, formulas, and single-element [dots](#) can be converted this way.

`forced_quo(x)` captures the expression in its argument, then forces it, returning a quotation with the expression and value.

`forced_quo_(val)` makes a [forced](#) quotation given a value. Specifically it constructs a [quotation](#) with the same object in both the `expr` and `value` slots, except if is a [language](#) object in which case the `expr` slot is wrapped in `quote()`.

Usage

```
quo(expr, env = arg_env_(quote(expr), environment()), force = FALSE)
```

```
quo_(expr, env, force = FALSE)
```

```
env(q)
```

```
env(q) <- value
```



```
expr(q)

## S3 method for class 'quotation'
expr(q)

expr(q) <- value

is.quotation(x)

is.quo(x)

as.quo(x)

forced_quo(x)

forced_quo_(val)
```

Arguments

<code>expr</code>	An expression. For <code>quo</code> this is taken literally and not evaluated. For <code>quo_</code> this is evaluated normally.
<code>env</code>	An environment .
<code>force</code>	Whether to evaluate the expression and create a forced quotation.
<code>q</code>	A quotation object.
<code>value</code>	An updated value.
<code>x</code>	Any object.
<code>val</code>	A value.

Details

(Like in writing, an 'expression' may simply be a set of words, but a 'quotation' comes bundled with a citation, to reference a context in which it was said.)

A `quo` is parallel to a 'promise' which is the data structure R uses to hold lazily evaluated arguments. A `quo` is different from a promise because it is an immutable data object.

As a data object, a `quo` does not automatically evaluate like a promise, but can be evaluated explicitly with the methods [value](#) or [force_](#). A `quo` is immutable, so it does not mutate into a "forced" state if you choose to evaluate it; instead [force_\(q\)](#) returns a new object in the forced state.

A function can capture its arguments as quotations using [arg](#).

A [dots](#) object is a list of quotations.

Value

`quo_` and `quo` return an object of class "quotation".

`as.quo` returns a quotation.

set_ *Assign values to variables*

Description

set_ is a normally-evaluating version of <-. set_enclos_ is a normally evaluating version of <<-.

Usage

```
set_(dest, val)
```

```
set_enclos_(dest, val)
```

Arguments

dest A [quotation](#) specifying the destination environment and name.

val The value to assign.

Details

set_ differs from [assign] in that set_ will process subassignments.

These helpers are here because it is tricky to use do_ with <- (see Note under do_).

Value

set_ returns val, invisibly.

Examples

```
set_(quo(x), 12) #equivalent to `x <- 12`
set_(quo(x[3]), 12) #equivalent to `x[3] <- 12`
e <- new.env()
set_(quo(x[3], e), 12) #assigns in environment `e`
set_enclos_(quo(x[3], e), 12) #assigns in a parent of environment `e`
```

unwrap *Unwrap variable references.*

Description

Given an [unforced quotation](#) whose expression is a bare variable name, unwrap follows the variable reference, and returns a quotation. When the argument is forced or has a nontrivial expression unwrap has no effect.

Usage

```
unwrap(x, recursive = FALSE)

## S3 method for class 'dots'
unwrap(x, recursive = FALSE)
```

Arguments

x	a quotation to unwrap.
recursive	Default FALSE unwraps exactly once. If TRUE, unwrap as far as possible (until a forced promise or nontrivial expression is found.)

Details

There are two good use cases for `unwrap(x, recursive=TRUE)`. One is to derive plot labels (the most innocuous use of metaprogramming). Another is to check for missingness (this is what R's [missing](#) and does as well).

Using `unwrap(x, recursive=TRUE)` in other situations can get you into confusing situations – effectively you are changing the behavior of a parent function that may be an unknown number of levels up the stack, possibly turning a standard-evaluating function into nonstandard-evaluating function. So recursive unerapping is not the default behavior.

Value

The [quotation](#) method returns a [quotation](#).

The [dots](#) method returns a dots object with each quotation unwrapped.

Examples

```
# different levels of unwrapping:
f <- function(x) { g(x) }
g <- function(y) { h(y) }
h <- function(z) {
  print(arg(z))
  print(unwrap(quo(z)))
  print(unwrap(unwrap(quo(z))))
  print(unwrap(quo(z), recursive=TRUE))
}

w <- 5
f(w)
```

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